

A SENSATION OF MOVEMENT

aural kinetoscope

You're used to being alone... But solitude comes in different varieties. What's waiting for you might be a little unexpected... It might change, depending on you.

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In a large, quiet room, a long corridor cuts through the space with a double row of tall, gently-curved stelae. Each side of this aisle is composed of seven upright foam resonators, approximately 14" (.35m) by 78" (2.1m); the corridor itself is 22' (7m) long. Attached to each piece is an audio transducer. The result is a 14-channel immersive sound sculpture. The system is a long series of stereo pairs, individually timed via software so that the sound content of the corridor is carried down its length like a river. Visitors move down the length of the piece enveloped in a rush of sound.

What's heard in **Sensation** is a moving environmental soundscape: urban and natural sounds mixed in a long (45 minute) journey from a high level of aural density to low, and back again. The sound of walking is frequently heard, and the timing of the sounds' movement down the corridor matches the perceived speed of the walk.

Sensation is an exploration of the spaciousness and flow of time in the context of sound. As such, it is a rethinking of the idea of a 'kinetoscope' from the point of view of sound: a collection of aural cues diffused in a panoramic way, the piece moves with the breadth and space of film, but replaces sight with sound at the center of the visitor's sensory experience.

Sound shows itself to be of critical importance in traditional film – once it is removed. As this happens, in most cases the quick deterioration of the film's ambience is plain. Which begs the question: what are the possibilities for an image-less film?

Exhibitions: Eagle Rock Center for the Arts, Los Angeles, 2008

